

TECHNICAL INFORMATION: *Isolated Incidents*

Ipsita Nova Dance Projects

This is the technical rider for Ipsita Nova Dance Project's 45 minute solo show *Isolated Incidents*.

This document contains four (4) pages, plus any additional attachments.

General Information:

Contacts:

Artistic Director: Nova Bhattacharya – 416-949-7860 / ipsitanova@sympatico.ca

General Manager: Meredith Potter Arts Management – 416-804-4164 / meredith.potter@sympatico.ca

Current Technical Contact: Marc Parent / m.parent@sympatico.ca

Touring Staff:

Performer – Nova Bhattacharya

Lighting & Technical Director / Stage Manager – To Be Determined

Dressing Rooms:

One warm, clean and lockable dressing room for Ms. Bhattacharya.

The Lighting & Technical Director / Stage Manager requires a lockable room for use as an office while in the theatre.

Warm-Up Space:

If the stage is unavailable, a separate space for Bhattacharya to warm-up in prior to performances must be provided.

General Stage Requirements:

Dimensions:

The dimensions of the stage should be at least 30' wide & 30' deep. These dimensions are ideally measured from the on-stage edges of the Stage Left & Stage Right legs (soft goods) as well as from the Down Stage Line (limit of lighting) to the Up Stage Traveler or Scrim. (Depending on the amount of time for rehearsal in a venue, smaller stage dimensions might be accommodated.)

Masking:

The stage should have 4 sets of Black Soft Good Legs on both Stage Left and Stage Right (8 Total Legs). These are hung "Italian" style creating 4 wings.

Ideally there is a Cyclorama hung up stage with a Black Scrim down stage of it. Additionally a Black Soft Goods Traveler can be closed or flown in downstage of the Black Scrim. If a Cyclorama or Black Scrim are not available, the lighting designs can be adapted to compensate, and only a Black Soft Goods Traveler need be placed up stage.

Floor:

The stage floor must be "sprung".

The floor must be covered with either grey or white vinyl dance floor. Grey is the preferred colour.

Laying the floor "vertically" (i.e. – Downstage to Upstage) is the preferred alignment, but "horizontal" alignment is acceptable if dance floor dimensions require it.

Other:

The stage requires a full sweep and mop prior to every performance for both safety (bare feet) and esthetic (white floor) concerns.

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Set and Prop Information:

The company travels with all required prop elements (listed below). Shipping may need to be arranged by the presenter. There are no additional scenic requirements beyond those identified in the above section.

Props:

- Five (5) 16"x16" collapsible grey cubes
 - Assorted artificial flowers
 - One (1) Glass bowl
 - One (1) Fish bowl
 - One (1) artificial fish
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Costume Information:

Footwear:

The first section is performed with snorkeling flippers. The remainder in bare feet.

Materials:

The first section's costume has latex gloves and a hood.

Laundry:

Costumes are hand-washed nightly. A steamer will be required.

Sound Information:

The performance requires 2 separate CD Players on 2 different control channels. Both these CD Players should have a "count down" function. We also require 2 on-stage monitors located in the wings in addition to the house sound system. The monitors & house system need to be able to fade in and out in level together.

Lighting Information:

The performance requires a basic repertory dance lighting plot, including back, front, pipe-end, and side lighting elements. Approximately twenty-seven (27) show-specific specials in addition to the basic plot are required, and will be plotted specifically for your venue. A venue-specific lighting plot will be prepared by the company.

Basic Lighting Elements:

- Two-color backlight with a minimum of 6-8 zones
- Two-color frontlight with a minimum of 3 zones
- Shin, overshin, and head-high sidelights in a minimum of 4 per side
- Two-color pipe-ends with a minimum of 3 per side, focusable to the white dance floor

Special Lighting Elements:

- Four (4) 2kw fresnels, with barn doors.
- Six (6) 1kw fresnels, with barn doors.
- Fifteen (15) lekos, of various beam angles. Four (4) must accept gobos.
- Two (2) PAR64 1kw, medium flood (lamp type subject to change per venue)

Approximate position of lighting specials:

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- Five (5) fixtures located at a shallow FOH position, with a clear and shallow projection onto the rear surface.
- Three (3) fixtures located at a FOH position similar to the frontlight areas
- Five (5) fixtures located at a steep FOH position, between 5-10' downstage of the white dance floor (exact placement subject to change per venue)
- Twelve (12) fixtures located in overhead positions (various)
- Two (2) fixtures located on side booms (1 per side, most upstage boom)

Other Lighting Information:

A hazer is required.

All gels and gobos to be provided by the presenter per submitted paperwork.

A minimum lighting grid height of 15'-0" or greater is required for the information provided herein. Depending on the venue, further augmentation of the lighting requirements and zones may be required.

Crew Needs:

Load-In / Strike = Minimum crew of 4 to Hang / Focus / Strike Lighting & Dance Floor

Running Crew = 1x Lighting Operator / 1x Sound Operator / 1 x ASM Deck Crew

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Standard Schedule:

This schedule is open for negotiation – please contact Meredith Potter discuss.

DAY 1 (15 Min. Coffee Breaks as needed in each 4 hour block of time)

9:00am – 12:00pm =	Adjust / Hang Lighting Specials (if a pre-hang completed) <i>If full plot needs to be hung, more time or more crew will be needed</i>
12:00pm – 1:00pm =	Lay White Dance Floor / Masking Adjustments <i>(Possibly tape down after lunch if it needs to warm up / settle out)</i>
1:00pm – 2:00pm =	Lunch
2:00pm – 3:00pm =	Finish laying dance floor if not completed prior to lunch / If done = Focus
3:00pm – 7:00pm =	Lighting Focus (Spike needed locations as we go along)
7:00pm – 8:00pm =	Dinner
8:00pm – 11:00pm =	Lighting Levels + Dancer Spacing
11:00pm =	End of Day

DAY 2 (15 Min. Coffee Breaks as needed in each 4 hour block of time)

9:00am – 1:00pm =	Technical TBA
1:00pm – 2:00pm =	Lunch (if required by morning work)
2:00pm – 2:30pm =	Sound Levels
2:30pm – 3:00pm =	Prep. for Dress Rehearsal
3:00pm – 4:30pm =	Dress Rehearsal
4:30pm – 6:00pm =	Notes / Run sections again as needed
6:00pm – 7:00pm =	Dinner
7:00pm =	1 Hour Call / Prep for Top of Show
7:45pm =	House Opens to the Public
8:00pm – 9:30pm =	Performance
9:30pm – 11:00pm =	End of Day / Strike following Closing Performance
